

What's new in eCognition Developer 8?

# Working with LiDAR \*.las files

New OBIA dimensions

DEEPER INSIGHTS  
FASTER RESULTS  
BETTER DECISIONS

[www.earth.definiens.com](http://www.earth.definiens.com)



## Imprint and Version

Document Version

Copyright © 2009 Definiens AG. All rights reserved.

Published by

Definiens AG  
Trappentreustr. 1  
D-80339 München  
Germany

Phone +49-89-231180-0

Fax +49-89-231180-90

Web <http://earth.definiens.com>

## Legal Notes

**Definiens**<sup>®</sup>, **Definiens Cellenger**<sup>®</sup> and **Definiens Cognition Network Technology**<sup>®</sup> are registered trademarks of Definiens AG in Germany and other countries. **Cognition Network Technology**<sup>™</sup>, **Definiens eCognition**<sup>®</sup>, **Enterprise Image Intelligence**<sup>™</sup>, and **Understanding Images**<sup>™</sup>, are trademarks of Definiens AG in Germany and other countries.

All other product names, company names, and brand names mentioned in this document may be trademark properties of their respective holders.

Protected by patents US 7146380, US 7117131, US 6832002, US 6738513, US 6229920, US 6091852, EP 0863485, WO 00/54176, WO 00/60497, WO 00/63788 WO 01/45033, WO 01/71577, WO 01/75574, and WO 02/05198. Further patents pending.

# Table of Contents

<b>Working with LiDAR *.las files</b>	<b>1</b>
Imprint and Version	2
Legal Notes	2
<b>Table of Contents</b>	<b>3</b>
<b>Introduction to this Module</b>	<b>4</b>
Symbols at the side of the document	4
<b>Lesson 1 Introduction to working with LiDAR .las files in eCognition</b>	<b>5</b>
1.1 Working with LiDAR in this module	6
1.2 Loading LiDAR point cloud files in *.las format	6
1.2.1 Creating a new project using LiDAR *.las data	6
1.2.2 Review loaded .las and optical files	7
<b>Lesson 2 Using the LiDAR converter algorithm</b>	<b>9</b>
2.1 Introduction to algorithm 'LiDAR File Converter'	10
2.2 Creating image layer 'Elevation First' using algor. 'LiDAR' converter	12
2.2.1 Preparation	12
2.2.2 Create the image layer	13
2.2.3 Execute and review the created image layer 'Elevation First'	14
2.3 Creating image layer 'Number of Returns' using algor. 'LiDAR' converter	15
2.3.1 The Process settings	15
2.3.2 Execute and review the created image layer 'Elevation First'	16
<b>Lesson 3 Interpolating LiDAR data based on image objects</b>	<b>17</b>
3.1 Why interpolating?	18
3.1.1 Segment with not interpolated image layers	18
3.1.2 Classify trees with not interpolated image layers	19
3.1.3 Classify buildings with not interpolated image layers	20
3.2 Introduction to interpolating LiDAR data based on image objects	21
3.3 Storing current feature values in an Object Variable	22
3.3.1 Classifying those Objects with value	22
3.3.2 Storing current feature values in an Object Variable	23
3.3.3 Review the created Object Variable and its values	24
3.4 Writing new values for those Objects without a value	25
3.4.1 The Customized Relational Feature to interpolate	25
3.4.2 Execute the interpolation	26
3.5 Creating the new image layer from Object Variable	27
3.5.1 The Process settings	27
3.5.2 Execute the Process and review the created image layer	28
3.5.3 Deleting the Object Level	29
3.6 Creating the second interpolated layer for 'Elevation First'	29
<b>Lesson 4 Segmenting and classifying with the interpolated image layers</b>	<b>31</b>
4.1 Segment with interpolated image layers	31
4.1.1 Preparation	31
4.1.2 Process settings	32
4.1.3 Execute and review the Result	32
4.2 Classify trees with interpolated image layers	32
4.3 Classify buildings with interpolated image layers	33

# Introduction to this Module

This Module you will learn how to import \*.las files, convert and interpolate them so that they can be used for segmentation and classification routines.

This Module has four Lessons:

Lesson 1 Introduction to working with LiDAR .las files in eCognition

Lesson 2 Using the LiDAR converter algorithm

0

Interpolating LiDAR data based on image objects

Lesson 4 Segmenting and classifying with the interpolated image layers

## Symbols at the side of the document

The symbols at the side of the document shall guide you through the exercises and help you to identify whether to read something or an action is needed or whether the screenshot is meant to be compared with settings in the software.

Introduction

If the side is hachured and 'Introduction' is added, this indicates that a text is giving a general introduction or methodology about the following chapter, method or exercise.

Information

If the side is hachured and 'Information' is added, this indicates that a text is giving information about the following exercise.



If this symbol is shown, you have to follow the numbered items in the text. If you just want to work through the exercises without reading the theory part, follow only this sign.

**Action!**



**Settings  
Check**

If this symbol is shown, compare the settings shown in the screenshot with the settings in the according dialog box in the software.



**Rule Set  
Check**

If this symbol is shown check the screenshot of the Process Tree with the content of the Process Tree in the software.



**Result  
Check**

If this symbol is shown check the screenshot aside with the result in the software. It should look similar.

# Lesson 1 Introduction to working with LiDAR .las files in eCognition

## *This Lesson has the following chapters*

- *Working with LiDAR in this module*
- *Loading LiDAR point cloud files in \*.las format*

When dealing with LiDAR processing and analysis, there are several components which provide you with means to directly load and analyze LiDAR point clouds as well as export raster result images such as DSM / DTM.

Working with LiDAR point clouds in eCognition is implemented in a three step approach.

- LiDAR point clouds are loaded and displayed using a quick resampling of the intensity data.
- Once loaded, additional layers can be generated using a special LiDAR converter algorithm.
- Gaps within the LiDAR data can then be interpolated based on Image Objects

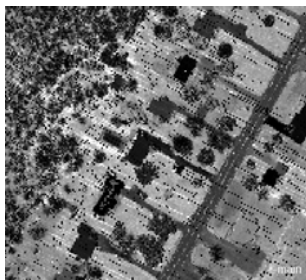


Figure 1: LiDAR intensity as displayed after loading.

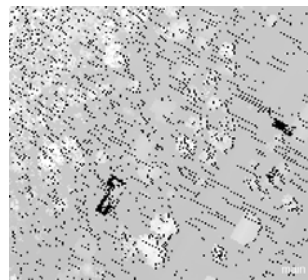


Figure 2: LiDAR first return from elevation as displayed after applying the LiDAR converter algorithm.

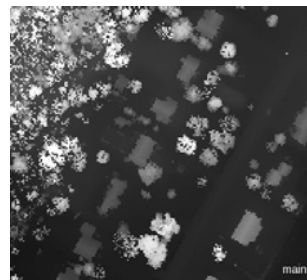


Figure 3: LiDAR last return from elevation as displayed after interpolating.

## 1.1 Working with LiDAR in this module

Introduction

In this Module you will use elevation information and the information about the number of returns to classify trees and buildings.

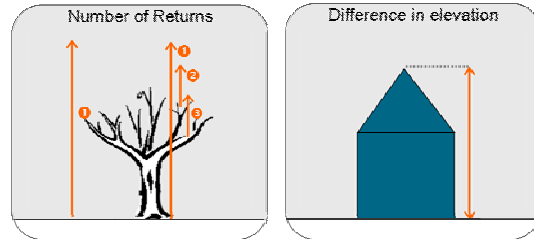


Figure 4: Schematic figure showing the different number of returns.

This information is not represented in the per default loaded LiDAR image layer. Using an algorithm two additional image layers are created, which contain the desired information. These layers are then used for segmentation and classification.

## 1.2 Loading LiDAR point cloud files in \*.las format

*This Chapter has the following sub-chapters*

- *Creating a new project using LiDAR \*.las data*
- *Review loaded .las and optical files*

Information

To allow for quick display of the point cloud, a rasterization is implemented in a simple averaging mode based on intensity values. Complex interpolation of data can be done based on the LiDAR file converter algorithm.

In the loading process **a resolution needs to be set** which determines the grid spacing of the raster generated out of the \*.las file. The **resolution is set to 1** per default, which is the optimal value for LiDAR data with a point density of **one point per square meter**. For coarser resolution data, set the value to 2 or above, for higher resolution data set it to 0.5 or below.

### 1.2.1 Creating a new project using LiDAR \*.las data

Information

A \*.las file is imported as any other data via the 'Import Image Layers' dialog box.

#### Preparation

1. Start Definiens eCognition Developer in 'Rule Set' mode.
2. Switch to predefined view setting number 4 'Develop rulesets'



## Importing the file

1. In the main menu 'File' choose '**New Project...**' or click on the 'Create New Project' button in the toolbar.
2. Browse to '**454\_266\_subset02.las**' which is located in the folder ...WhatsNew\_eCog8\Data\LiDAR' where the training data is stored.
3. Select the '454\_266\_subset02.las' to import it.

The 'LiDAR File Properties' dialog box opens.

4. In the '**Resolution**' field set **1** and hit '**OK**'.

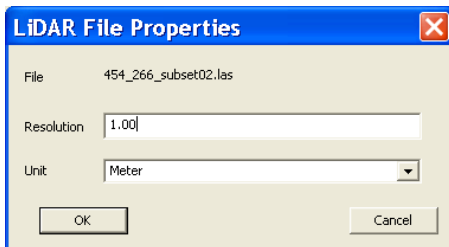


Figure 5: 'LiDAR File Properties' dialog box.

The .las file is added to the Project and the Project automatically is named after the imported .las file.

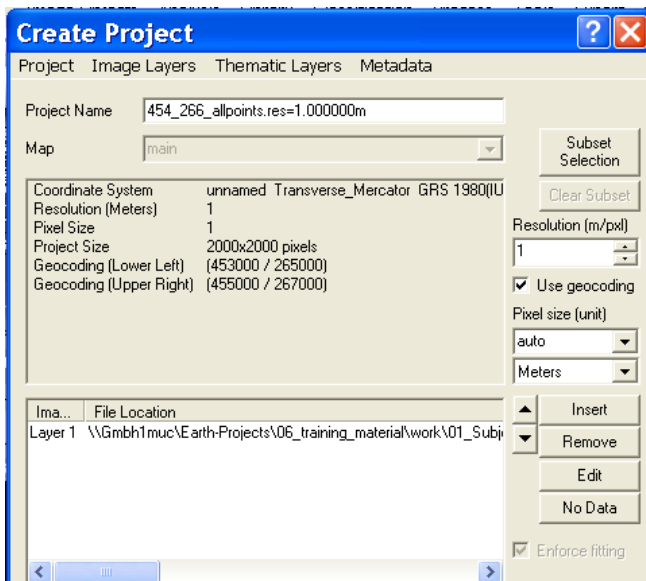


Figure 6: 'Create Project' dialog box with LiDAR data loaded.

5. To finally create the new Project, hit the 'OK' button of the 'Create Project' dialog box.

## 1.2.2 Review loaded .las and optical files

LiDAR point clouds are loaded and displayed using a quick resampling of the intensity data.

Information

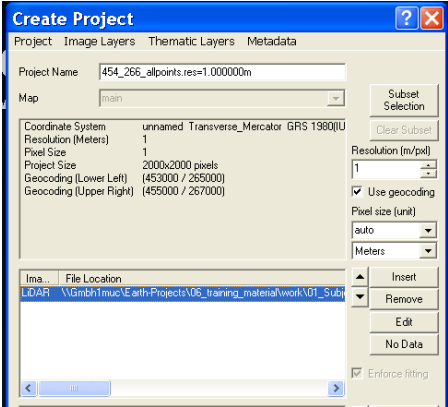


Figure 7: Project with loaded LiDAR data

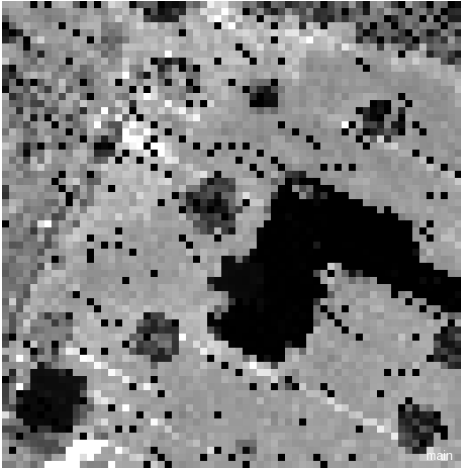


Figure 8: Detail of loaded LiDAR data.



## Lesson 2 Using the LiDAR converter algorithm

*This Lesson has the following chapters*

- Introduction to algorithm 'LiDAR File Converter'
- Creating image layer 'Elevation First' using algor. 'LiDAR' converter
- Creating image layer 'Number of Returns' using algor. 'LiDAR' converter

In this and the following Lessons a project will be used, which contains LiDAR data in combination with optical data.

Introduction



Figure 9: Left: Optical image layers; Right: loaded LiDAR data.

From the loaded LiDAR data, additional information can be extracted using the new algorithm '**LiDAR File Converter**'. This algorithm can create **new image layers**, containing information about elevation, number of returns and more.

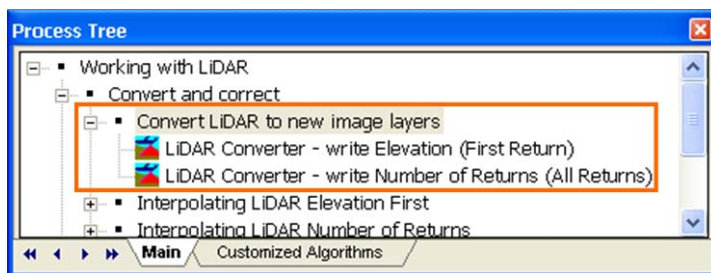


Figure 10: Process Tree with Processes highlighted to convert LiDAR data.

In the later exercises the image layers created in this Lesson are used for further **segmentation** and **classification** of trees and buildings in the loaded subset. The number of returns is used to classify trees, the elevation is used to classify buildings.

## 2.1 Introduction to algorithm 'LiDAR File Converter'

This algorithm can create **new image layers**, containing information about elevation, number of returns and more.

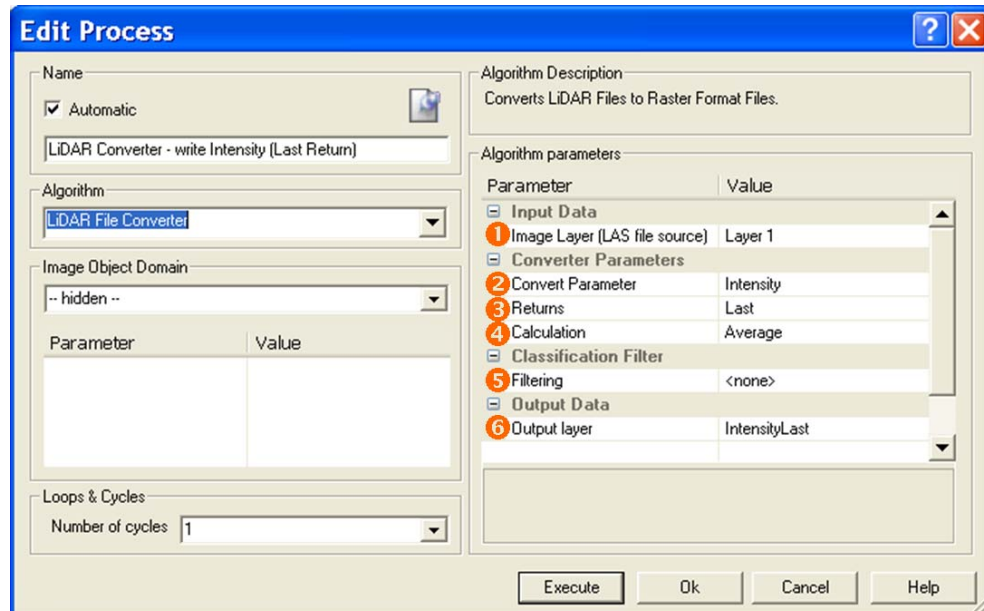


Figure 11: Process settings to convert the LiDAR to an new image Layer.

### Image Layer (Las file source)

In the field '**Image Layer (LAS source file)**' ①, it is defined which layer to be used for converting, respectively the dataset from which to extract additional layers.

### Convert Parameter

In the field '**Convert Parameter**' ② it can be defined which information to use for generating new image layers. The following parameters can be set:

#### Convert Parameter: Operation:

- |                          |  |
|--------------------------|--|
| <b>Intensity</b>         | The point intensity values are used to generate the raster layer.                |
| <b>Elevation</b>         | The point elevation values are used to generate the raster layer.                |
| <b>Class</b>             | The class information stored in the points is used to generate the raster layer. |
| <b>Number of returns</b> | A raster layer representing the number of returns is generated.                  |

## Returns

Since the data is resampled into a 2D Grid with a fixed spacing during import in the software, several LiDAR points can be within one pixel.

In the field '**Returns**' <sup>3</sup> it can be defined which points to use in generating the raster. The following settings are available.

### Return type: Operation:

<b>First</b>	Only first return points are used
<b>Last</b>	Only last return points are used
<b>All</b>	All points are used

## Calculation

In the field '**Calculation**' <sup>4</sup> the calculation mode can be defined, which allows determining how to compute the resulting pixel value out of several LiDAR points. The following modes are available:

### Calculation modes: Calculation:

<b>Average</b>	The average out of all point values is calculated
<b>Minimum</b>	The minimum value out of all available point values is used
<b>Maximum</b>	The maximum value out of all available point values is used
<b>Median (lower)</b>	The lower median out of all available point values is used
<b>Median (upper)</b>	The upper median out of all available point values is used
<b>Most frequent value</b>	The most frequent value out of all available point values is used

## Filtering

In the field '**Filtering**' <sup>5</sup> different filtering modes allow to limit the points used for generating the raster representation based on available point properties. The following options are available:

### Filtering mode: Operation:

<b>No filtering</b>	No filtering is applied. This is the default setting
<b>Selected classes</b>	All operations are applied to points of the selected classes only
<b>Non selected classes</b>	All operations are applied to points of the classes which are not selected only

If filtering is applied, a list of classes as standardized for the \*.las file format is provided. Standard classes allow using predefined standardized class types, for custom classes the other classes selection is available.

## Output Layer

In the field '**Output Layer**' <sup>6</sup> an individual name for the layer to be created can be defined.

## 2.2 Creating image layer 'Elevation First' using algor. 'LiDAR' converter

*This Chapter has the following sub-chapters*

- Preparation
- Create the image layer
- Execute and review the created image layer 'Elevation First'

Information

In the example Project, the first converted layer shall contain the value of the laser point with the maximum value of first return for elevation. This layer will be later used to classify buildings.



**Action!**

### 2.2.1 Preparation

1. In the main menu 'File' choose '**Open Project**' or click on the 'Open Project' button in the toolbar.
2. Open the project '**Working with LiDAR las files.dpr**' in the folder '*...\WhatsNew\_eCog8\Projects\LiDAR*' at the location where the training data is stored.
3. View the image layer 'LiDAR' and view the optical data.

The loaded Project has optical data and an imported LiDAR .las file. From the .las file the intensity is shown in the image layer 'LiDAR'. A Process Tree is loaded, nothing is executed.

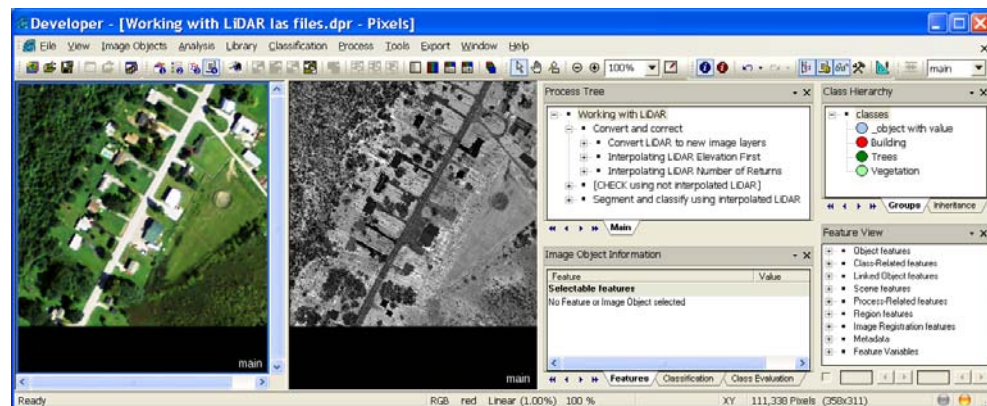


Figure 12: The loaded Project 'Working with LiDAR las files.dpr'.

## 2.2.2 Create the image layer

1. In the Process Tree **expand** the Parent Processes 'Working with LiDAR', 'Convert and correct' and '**Convert LiDAR to new image layers**'.
2. Double-click on the Process '**LiDAR Converter - write Elevation (First Return)**' to open it.



**Action!**

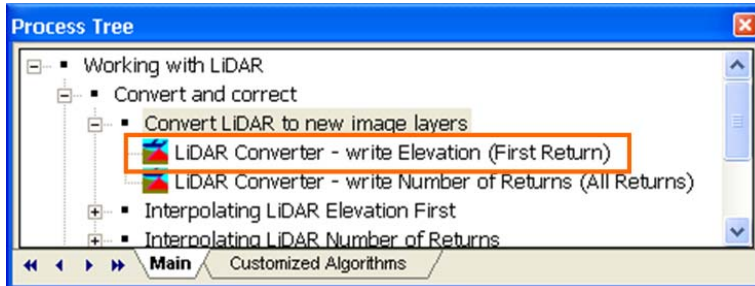
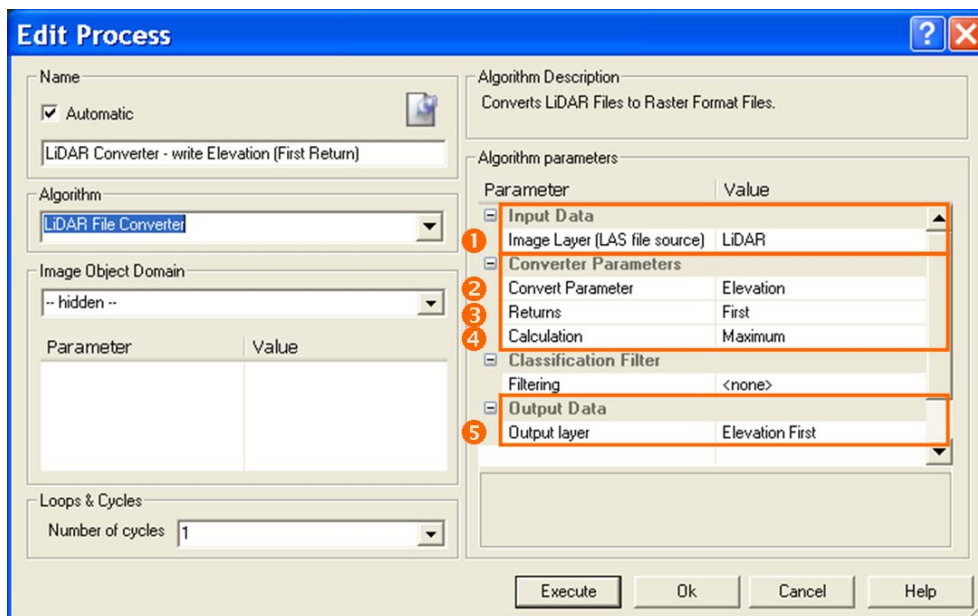


Figure 13: Process Tree with Process highlighted to convert to 'Elevation First Return'.



**Settings Check**

Figure 14: Process settings to convert the LiDAR to 'Elevation First'.

- The selected algorithm 'LiDAR File Converter' can be found in the 'LiDAR tools' section of the algorithms list.

## Algorithm Parameters

- In the field '**Image Layer (LAS source file)**' ①, 'LiDAR' is chosen from the list and defined as the sources of the .las file.
- In the field '**Convert Parameter**' ② the mode 'Elevation' is chosen from the drop down list.
- In the field '**Returns**' ③ 'First' is chosen from the drop-down list.
- In the field '**Calculation**' ④ the calculation mode 'Maximum' is chosen.
- In the field '**Output Layer**' ⑥ the name 'Elevation First' is defined. This will be the name for the new created image layer.

### 2.2.3 Execute and review the created image layer 'Elevation First'



#### Action!

1. **Execute** the Process.
2. Display in one Viewer the original '**LiDAR**' image file, in a second Viewer display the new created '**Elevation First**' layer.
3. Hover with the mouse over the new layer 'Elevation First' and evaluate the different values of this layer.

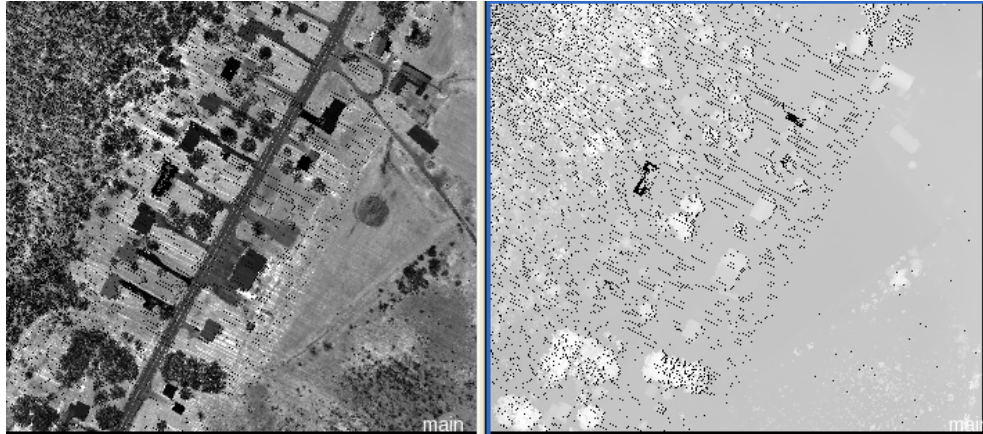


Figure 15: Left: Initial LiDAR data; Right: Converted image layer 'Elevation First'.



## 2.3 Creating image layer 'Number of Returns' using algor. 'LiDAR' converter

*This Chapter has the following sub-chapters*

- *The Process settings*
- *Execute and review the created image layer 'Elevation First'*

In the example Project, the second converted layer shall contain the value of the laser point with the maximum number of all returns. This layer will be later used to classify trees.

Information

### 2.3.1 The Process settings

1. Double-click on the Process '**LiDAR Converter - write Number of Returns (All Returns)**' to open it.



Settings Check

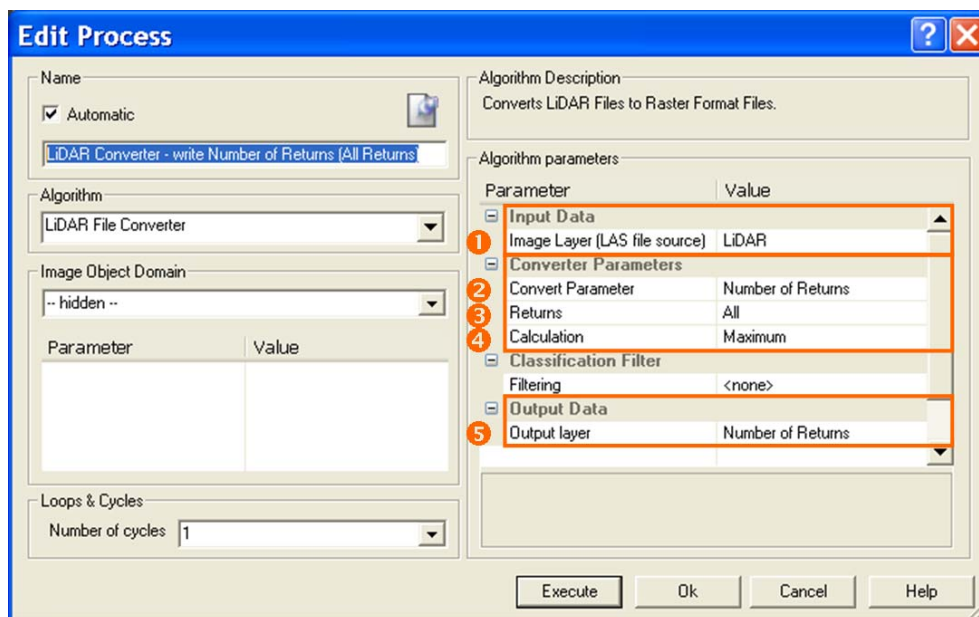


Figure 16: Process settings to convert the LiDAR to 'Number of Returns'.

## Algorithm Parameters

- In the field '**Image Layer (LAS source file)**' ①, again '**LiDAR**' is chosen from the list and defined as the sources of the .las file.
- In the field '**Convert Parameter**' ② the mode '**Number of Returns**' is chosen from the drop down list.
- In the field '**Returns**' ③ '**All**' is chosen from the drop-down list.
- In the field '**Calculation**' ④ the calculation mode '**Maximum**' is chosen.
- In the field '**Output Layer**' ⑥ the name '**Number of Returns**' is defined. This will be the name for the new created image layer.

### 2.3.2 Execute and review the created image layer 'Elevation First'



**Action!**

2. **Execute** the Process
3. **Display** in one Viewer the original 'LiDAR' image file, in a second Viewer display the new created 'Number of Returns' layer.
4. Hover with the **mouse** over the new layer 'Number of Returns' and evaluate the different values of this layer.

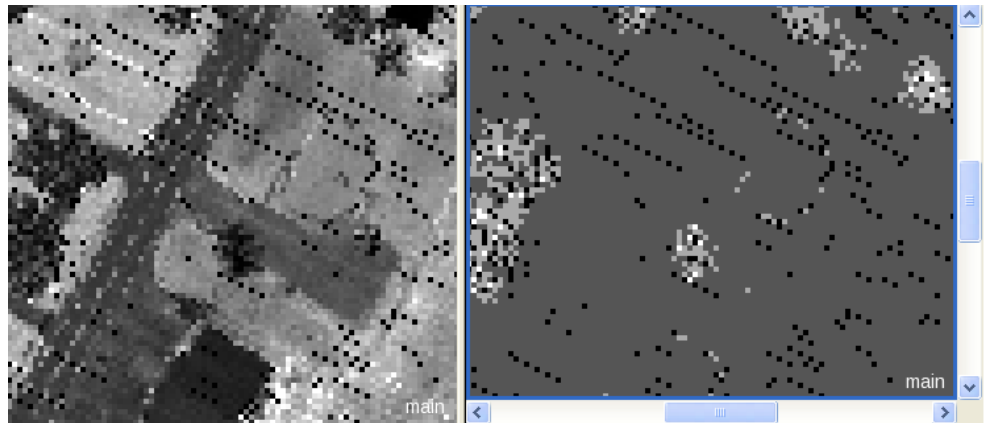


Figure 17: Left: initial LiDAR data; Right: Converted image layer 'Elevation First'.



## Lesson 3 Interpolating LiDAR data based on image objects

### *This Lesson has the following chapters*

- *Why interpolating*
- *Introduction to interpolating LiDAR data based on image objects*
- *Storing current feature values in an Object Variable*
- *Writing new values for those Objects without a value*
- *Creating the new image layer from Object Variable*
- *Creating the second interpolated layer for 'Elevation First'*

The imported and converted LiDAR images shall be used to help **segmenting** and **classifying** the trees and the buildings in this subset.

Trees are expected to have multiple returns and buildings are expected to have a high difference in elevation to the surrounding neighbors.

Before using the image layers they must be **interpolated**, because there are pixels with **0 values**, disturbing the object creation and feature calculation.

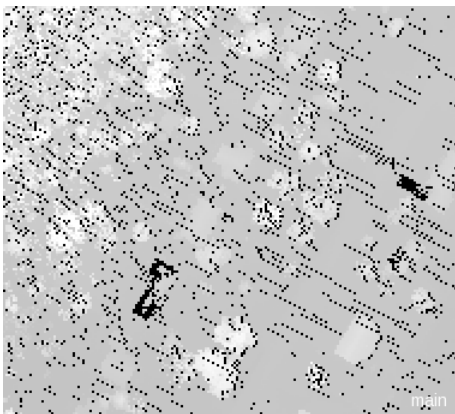


Figure 18: LiDAR first return from elevation as displayed after applying the LiDAR converter algorithm.

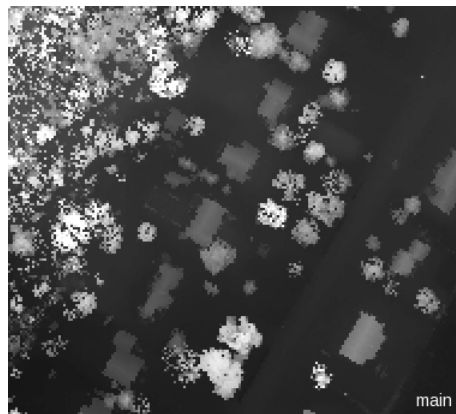


Figure 19: LiDAR last return from elevation as displayed after interpolating.

Introduction

## 3.1 Why interpolating?

*This Chapter has the following sub-chapters*

- Segment with not interpolated image layers
- Classify trees with not interpolated image layers
- Classify buildings with not interpolated image layers

Introduction

To outline the objects best, both LiDAR image layers are used for segmentation. But to **create meaningful** Objects, the converted layers have to be interpolated. Also if later calculating the **mean difference in elevation** for buildings, a 0 value Object would give back misleading values.

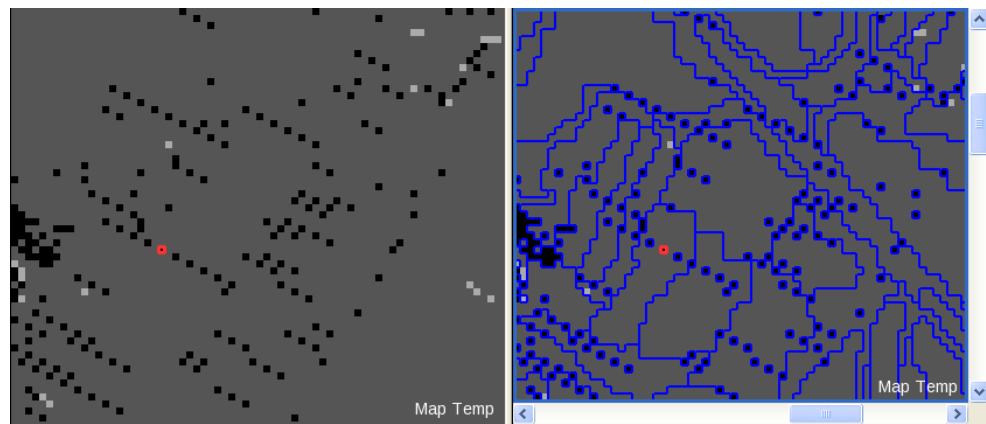


Figure 20: Left: Not interpolated image layer; Right: Objects created using this layer.

Information

### 3.1.1 Segment with not interpolated image layers



**Action!**

All optical layers are used for segmentation. The two converted LiDAR images are used too, the weighting is set to 10 to balance the lower value range of these layers compared to the optical values.

The processing without interpolated layers is done on a separate Map.

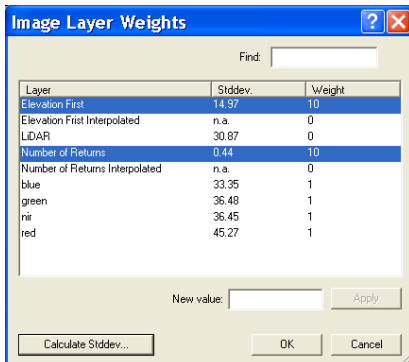
#### Preparation

1. In the Process Tree **collapse** the Parent Processes 'Convert and correct'.
2. **Expand** the Parent Processes 'CHECK using not interpolated LiDAR'.
3. Execute the Process '**copy map to 'Map Temp''**.

4. Switch in the viewer to the 'Map Temp'.

## Process settings

- Both converted **LiDAR layers** are used for segmentation and weighted with 10.



**Settings  
Check**

Figure 21: 'Image Layer Weights' dialog box with both converted image layers selected.

## Execute and review the Result

1. **Execute** the Process
2. Switch on the outlines and review the created Objects.



**Action!**

Where the image layer have 0 values, small Objects are created.



**Result  
Check**

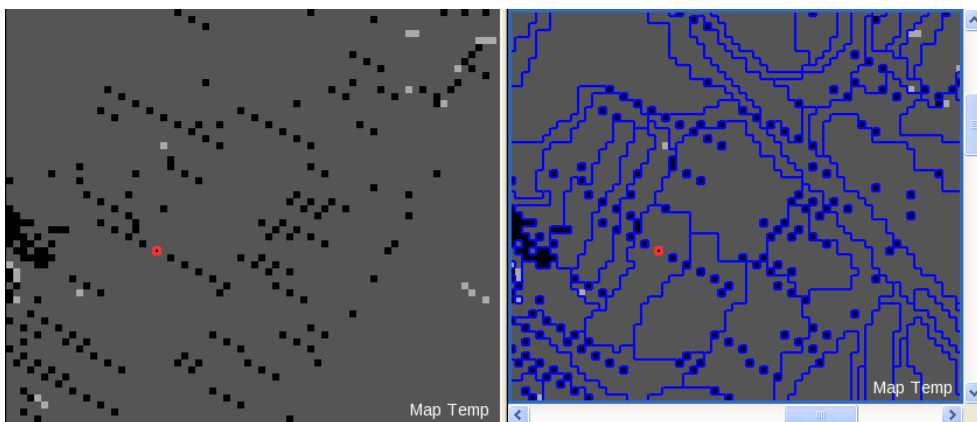


Figure 22: Left: Not interpolated image layer; Right: Objects created using this layer.

### 3.1.2 Classify trees with not interpolated image layers

The mean value of the image layer 'Number of Returns' is used to classify Trees. In areas where the values of the image layers is 0, no Trees are classified, a lot of holes are in the classification.

Information



**Action!**

## Execute and review the Result

1. **Execute** the Process 'with NDVI > 0 at L2: Vegetation' and 'Vegetation with Mean Number of Returns > 1.1 at L2: Trees'.
2. Switch on the classification view and review the classification.



**Result Check**

The classification of 'Trees' has a lot of holes.



Figure 23: Left: Optical layers and Number of Returns in mixed view; Right: Classification Result.

### 3.1.3 Classify buildings with not interpolated image layers

Information

Objects with difference in elevation in comparison to their neighbors are classified as 'Building'. In areas where the values of the image layers is 0, the 'Mean difference' calculation gives back values not fitting for 'Building' objects, respectively other objects actually not being a building fulfill the condition. A lot of misclassifications are the result.



**Action!**

## Execute and review the Result

1. **Execute** the Process 'loop: unclassified with MeanDiff\_Mean Elevated First\_10 > 0.5 and Compactness < 2 at L2: Building'.
2. Switch on the classification view and review the classification.



**Result Check**

A lot of Objects are misclassified as 'Building'.



Figure 24: Left: Optical layers; Right: Classification Result.

## 3.2 Introduction to interpolating LiDAR data based on image objects

To avoid problems in Object creation and feature calculation as explained in the chapter before, for both converted LiDAR image layers the 0 value pixels will be interpolated. To do so an object oriented approach is used, as result an interpolated image layer will be added to the Project.

Introduction

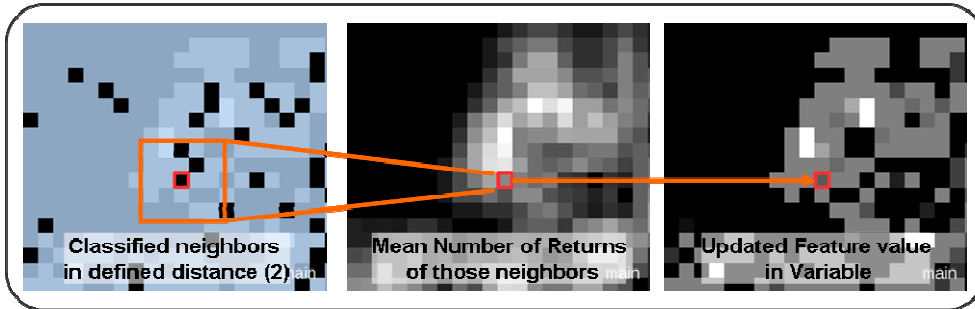


Figure 25: The 'Mean of neighbors' is basis for updating the Objects with 0 values.

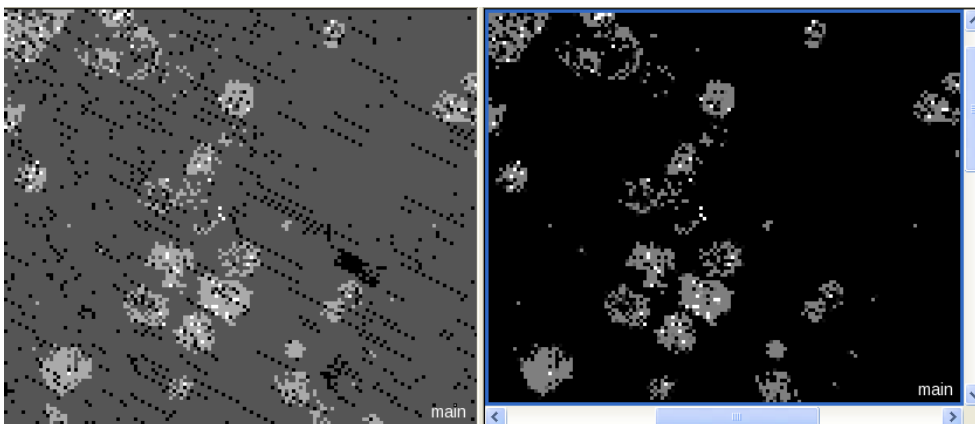


Figure 26: Left: not interpolated image layer; Right: interpolated image layer.

## 3.3 Storing current feature values in an Object Variable

*This Chapter has the following sub-chapters*

- *Classifying those Objects with value*
- *Storing current feature values in an Object Variable*
- *Review the created Object Variable and its values*

Information

### 3.3.1 Classifying those Objects with value

First step of this Process sequence is to classify those objects which have a value for the 'Number of Returns' image layer. Therefore a pixel-sized Level is created and those Objects are classified. Later a Customize Class-Related Feature is pointing to these classified Objects.



**Action!**



**Rule Set Check**

1. Switch in the viewer to the **main Map**.
2. Collapse the Parent Process 'CHECK using not interpolated LiDAR'.
3. Expand the Process 'Convert and correct' and '**Interpolating LiDAR Number of Returns**'.

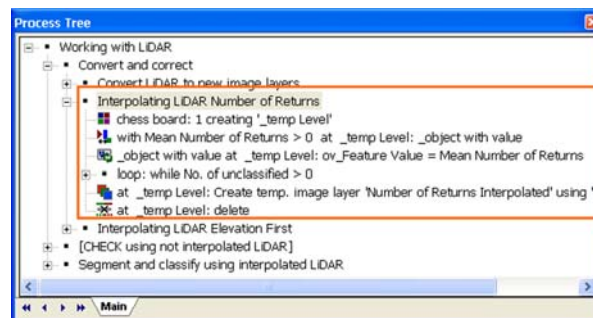


Figure 27: Process Tree with Processes highlighted to interpolate 'Number of Returns'.



**Action!**

### Create a pixel-sized Level and classify

1. Execute the Process 'chess board: 1 creating '\_temp Level''.
2. Execute the Process 'with Mean Number of Returns > 0 at \_temp Level: \_object with value'.



**Result Check**

### Review result

The Objects with 0 value stay unclassified, the others are classified.

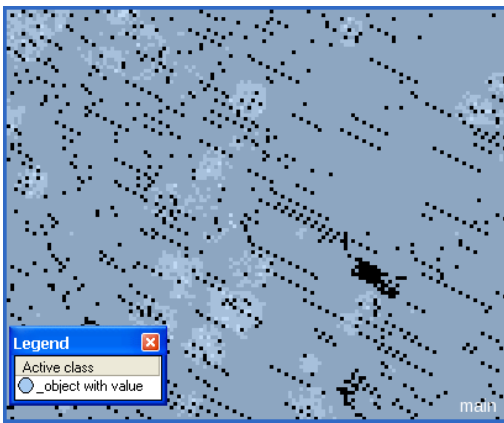


Figure 28: Classification View.

### 3.3.2 Storing current feature values in an Object Variable

For all Objects which have values, the mean values of 'Number of Returns' is written in an **Object Variable**. This Object Variable is later used to do the interpolation of those Objects with currently no values for 'Number of Returns' layer.



#### Process settings

1. Double-click on the Process '**\_object with value at \_temp Level: ov\_Feature Value = Mean Number of Returns**'.



Action!



Settings Check

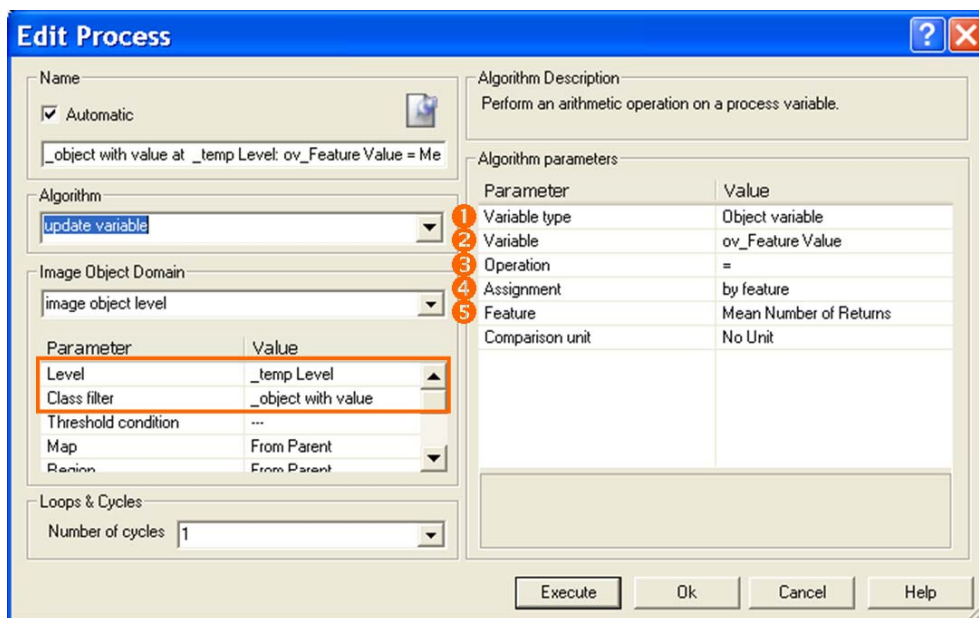


Figure 29: Process settings to update an Object Variable with values from Feature 'Mean Number of Returns':

- In the Image Object Domain, ‘\_objects with value’ is defined as Class.
- As ‘Variable Type’ ‘Object variable’ is defined. This variable type assigns a value to every Object.
- In the field ‘Variable’ the name of the variable is defined, here ‘ov\_Feature Value’.
- In the ‘Operations’ field = is defined.
- In the field ‘Assignment’ ‘by feature’ is defined. The value of the specified feature is written in the Objects specified in the Image Object Domain.
- In the field ‘Feature’ the feature ‘Mean Number of Returns’ is defined.

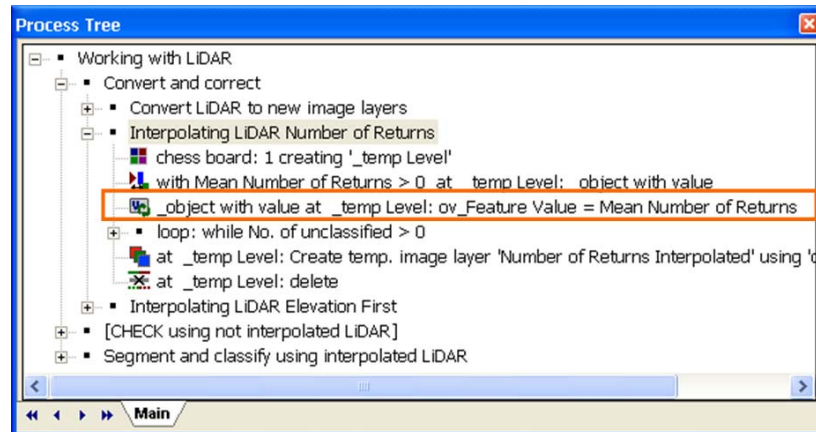


Figure 30: Process Tree with Process highlighted to write values in an Object Variable.

### 3.3.3 Review the created Object Variable and its values



2. Execute the Process.
3. Go to the ‘Feature View’ window and browse to ‘Object Features>Variables’
4. Double-click on ‘ov\_Feature Value’.

The Object Variable and the Feature ‘Mean Elevation First’ have currently the same values.

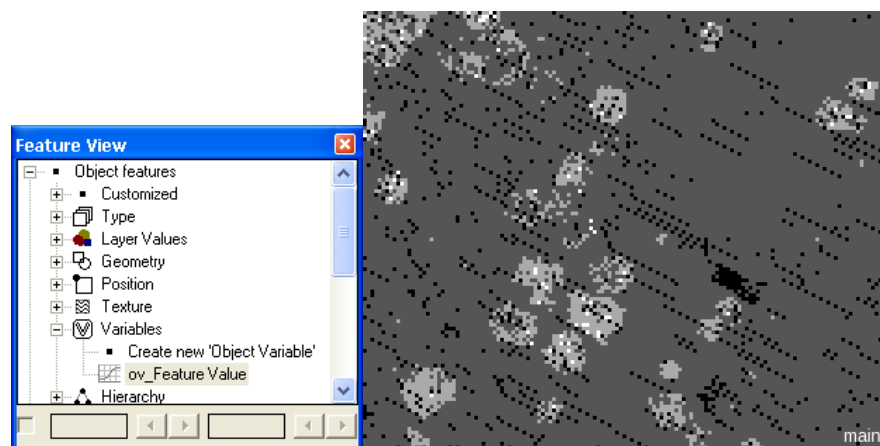


Figure 31: Object Variable in the Feature View and its values, currently representing exactly the ‘Elevation First’ layer.



## 3.4 Writing new values for those Objects without a value

**This Chapter has the following sub-chapters**

- The Customized Relational Feature to interpolate
- Execute the interpolation

The processing sequence to write interpolated values for Objects with no value is repeated until no unclassified Object remains.

With in the loop, for all unclassified objects, the value of a **Customized Relational feature** is written in the object variable. The features calculates the mean of the neighboring objects. This value is written in the Object Variable of the unclassified Objects.

The unclassified Object which have now values for the Object Variable are then classified as '\_object with value' too.

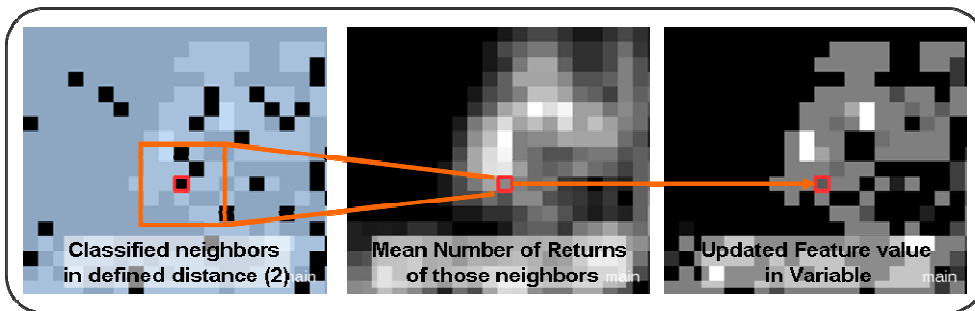
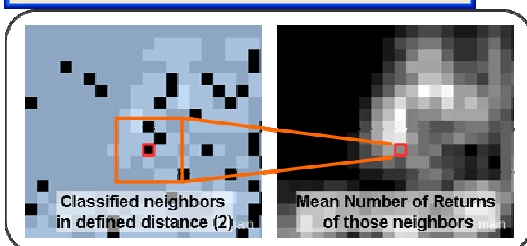
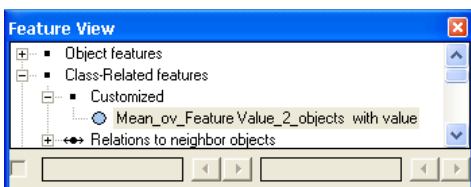


Figure 32: The 'Mean of neighbors' is basis for updating the Objects with 0 values.

### 3.4.1 The Customized Relational Feature to interpolate

To calculate the interpolation a **Customized Class-Related Feature** is used, which computes the mean of the **mean values of all neighboring '\_objects with value'** Objects in a certain distance. This value is then stored in the Object Variable for those Objects, which have currently 0 value.

1. Go to the 'Feature View' window and browse to '**Class-Related Features>Customized**'.
2. Double-click on '**ov\_Feature Value**'.



Information

Information



**Action!**



**Result Check**

Figure 33: The Customize Feature calculates the mean from the mean values of the neighbors.

### 3.4.2 Execute the interpolation



Action!

1. Expand the Process sequence '**loop: while No. of unclassified > 0**'.
2. Select the Process '**unclassified at \_temp Level: ov\_Feature Value = Mean\_ov\_Feature Value\_2\_objects with value**' and execute it.
3. Go to the 'Feature View' window and browse to '**Object Features>Variables**'
4. Double-click on '**ov\_Feature Value**'.



Rule Set Check

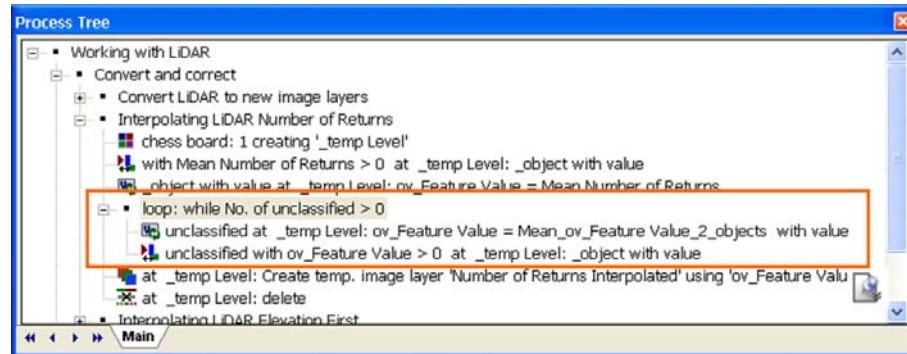


Figure 34: Process Tree with Processes highlighted to interpolate.



Result Check

Objects with formally 0 values are updated and contain now the mean of the mean values of its neighbors.

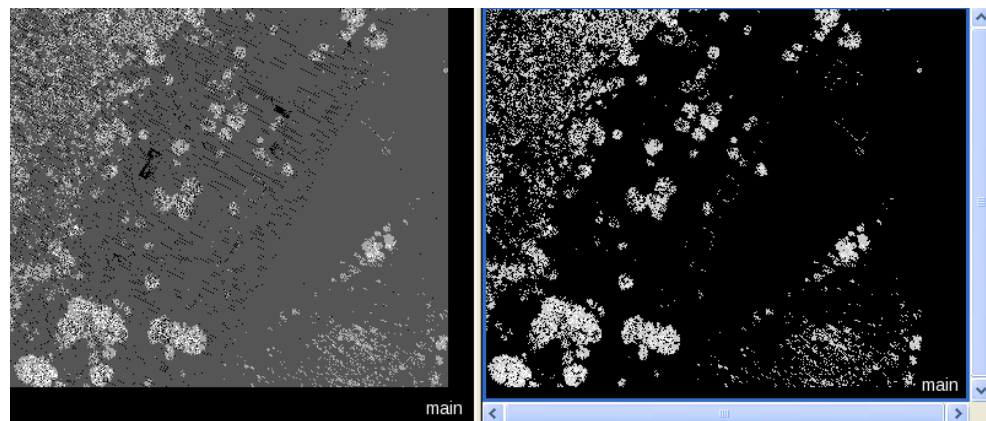


Figure 35: Left: Mean of 'Number of Returns'; Right: updated Object variable.



Action!

5. Select and execute the Process '**unclassified with ov\_Feature Value > 0 at \_temp Level: \_object with value**'.
6. Select and execute the Parent Process '**loop: while No. of unclassified > 0**'.



Result Check

All objects have now interpolated values for 'Number of Returns'.

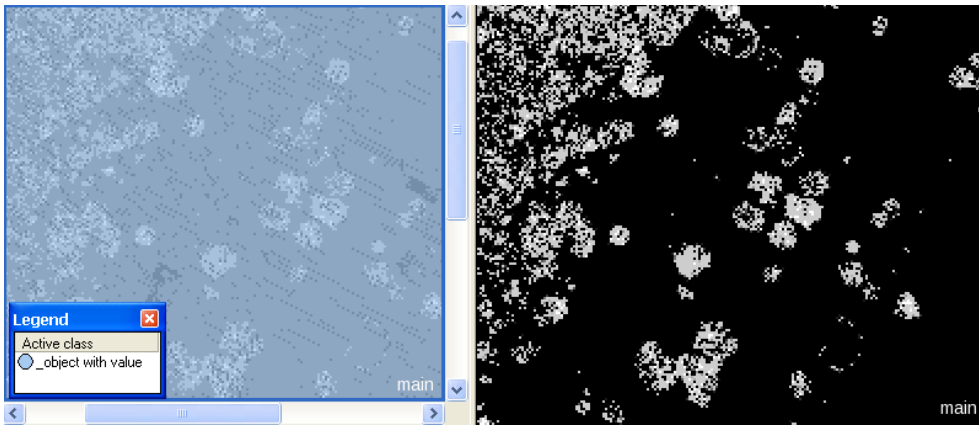


Figure 36: Left: Classification view; Right: updated Object variable after executing the loop.

## 3.5 Creating the new image layer from Object Variable

*This Chapter has the following sub-chapters*

- *The Process settings*
- *Execute the Process and review the created image layer*
- *Deleting the Object Level*

A new image layer 'Number of Returns Interpolated' is created from the values of the Object Variable 'ov\_Feature Value' using the algorithm '**create temporary layer**'. This image layer will be then used for segmentation and classification instead of the original 'Number of Returns'.

Information

### 3.5.1 The Process settings

1. Collapse the Process sequence '**loop: while No. of unclassified > 0**'.
2. Double-click on the Process '**\_object with value at \_temp Level: ov\_Feature Value = Mean Number of Returns**'.



**Action!**



**Rule Set Check**

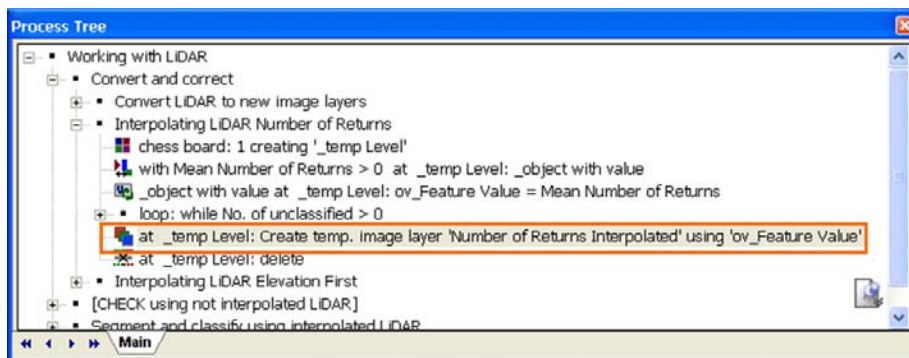


Figure 37: Process Tree with Process highlighted to create a temporary layer.



**Settings  
Check**

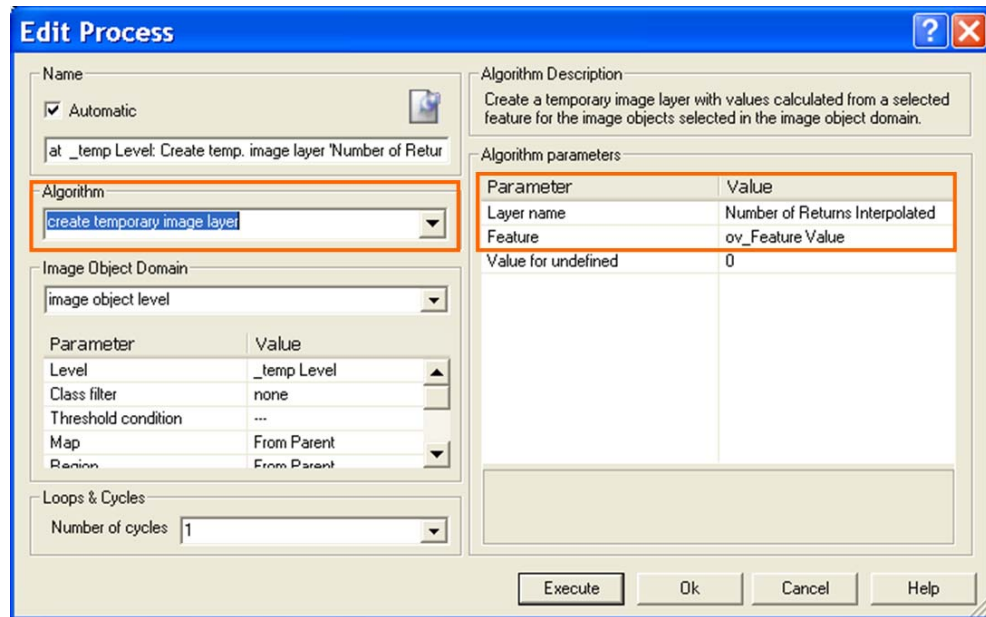


Figure 38: Process settings to create the temporary layer 'Number of Returns Interpolated'.

## The algorithm

- As algorithm 'create temporary image layer' is chosen. With this algorithm you can create an image layer containing feature values. It can be found in the 'Image layer operation' section of the algorithms list.

## The Image Object Domain

- The Domain points to all objects of 'temp\_Level'

## The Algorithm Parameters

- In the field 'Layer name' the name '**Number of Return Interpolated**' is defined.
- In the field 'Feature' the '**ov\_Feature Value**' is defined.

## 3.5.2 Execute the Process and review the created image layer



**Action!**



**Result  
Check**

3. Execute the Process '**\_object with value at \_temp Level: ov\_Feature Value = Mean Number of Returns**'.

The Object Variable is updated with interpolated values.

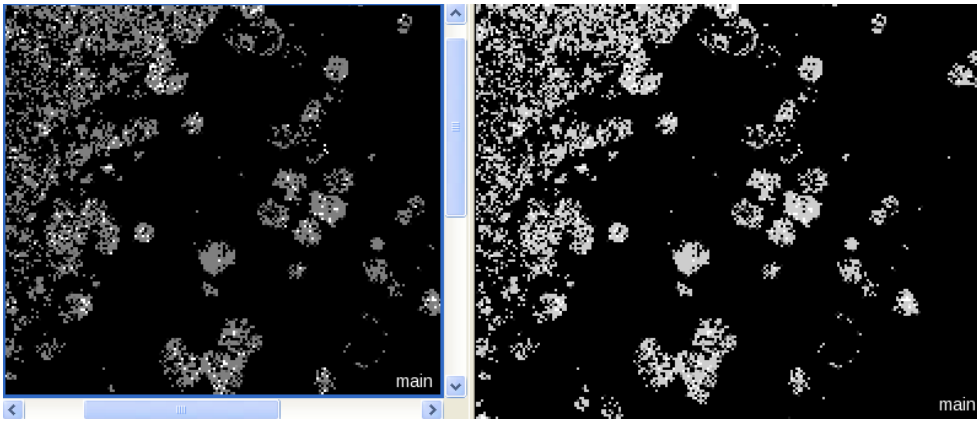


Figure 39: Left: Feature View for 'ov\_Feature Value'; Right: New created layer.

### 3.5.3 Deleting the Object Level

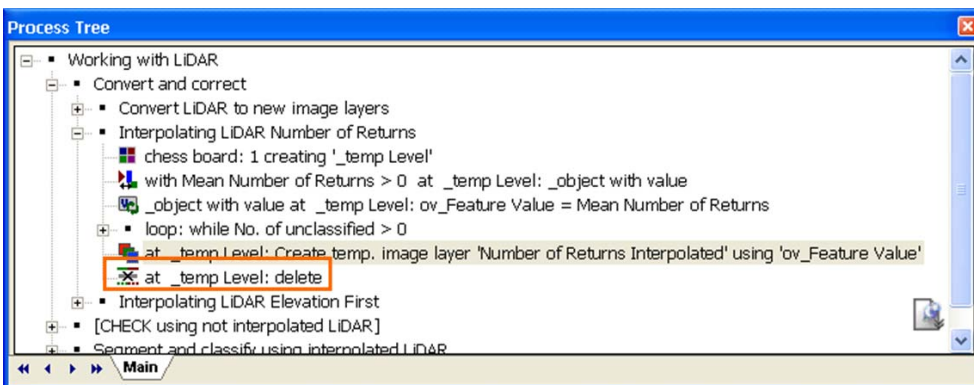
To be prepared for the next interpolation the existing Image Object Level is deleted.

Information

4. Execute the Process '**at \_temp Level: delete**'.



Action!



Rule Set Check

Figure 40: Process Tree with Process highlighted to delete the Image Object Level.

## 3.6 Creating the second interpolated layer for 'Elevation First'

The same problems with 0 values also exist for the 'Elevation First' Layer. A similar interpolation Process sequence is applied to create an 'Elevation First Interpolated' layer.

Information

1. Collapse the Process sequence '**Interpolating LiDAR Number of Returns**'.
2. Expand the Process sequence '**Interpolating LiDAR Elevation First**'.
3. Execute the Parent Process '**Interpolating LiDAR Elevation First**'.



Action!



**Rule Set  
Check**

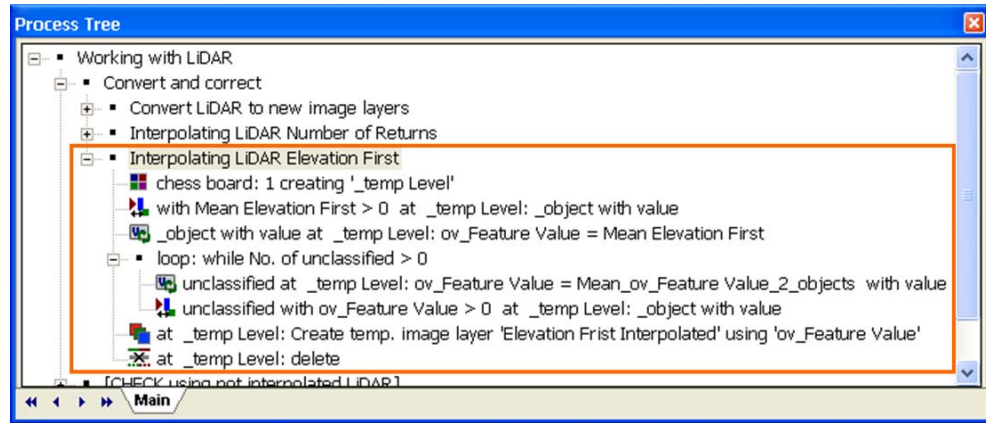


Figure 41: Process Tree with Processes highlighted to interpolate the 'Elevation First'.



**Result  
Check**

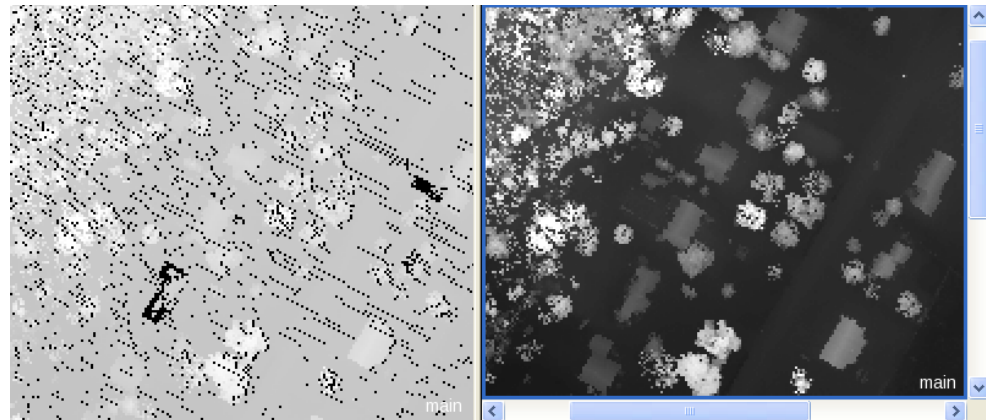


Figure 42: Left: Original, converted image layer; Right: new created, interpolated layer.

# Lesson 4 Segmenting and classifying with the interpolated image layers

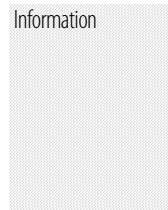
*This Lesson has the following chapters*

- Segment with interpolated image layers
- Classify trees with interpolated image layers
- Classify buildings with interpolated image layers

## 4.1 Segment with interpolated image layers

All optical layers are used for segmentation. The two interpolated LiDAR images are used too, the weighting is set to 10 to balance the lower value range of these layers compared to the optical values.

As the layers are interpolated now, no pixel-sized Objects around the 0 values are created, the segmentation produces meaningful Objects.

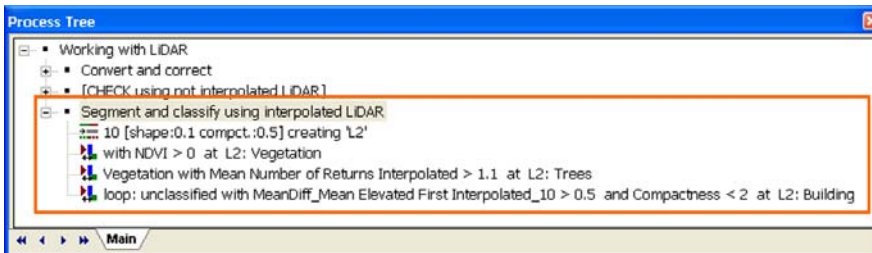


### 4.1.1 Preparation

1. In the Process Tree **collapse** the Parent Processes 'Convert and correct'.
2. **Expand** the Parent Processes '**Segment and classify using interpolated LiDAR**'.



**Action!**



**Rule Set Check**

Figure 43: Process Tree with Processes highlighted to segment and classify using the interpolated data.



## 4.1.2 Process settings



**Settings  
Check**

- Both **interpolated LiDAR** layers are used for segmentation and weighted with 10.

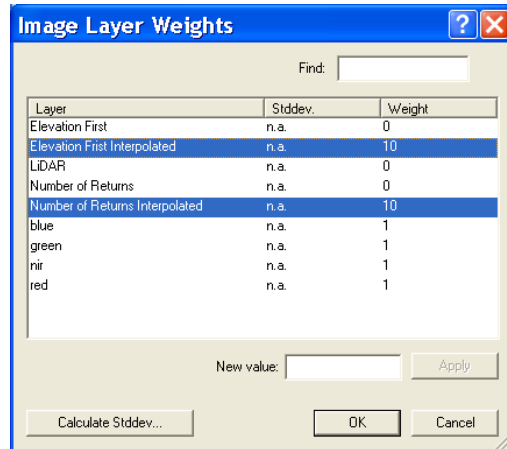


Figure 44: 'Image Layer Weights' dialog box with both interpolated image layers selected.



**Action!**

## 4.1.3 Execute and review the Result

1. **Execute** the Process '10 [shape:0.1 compct.:0.5] creating 'L2''
2. Switch on the outlines and review the created Objects.
3. Display in one viewer the segmentation of the main Map, in the other the segmentation of the 'Map Temp'.



**Result  
Check**

The Objects are created in a meaningful way.

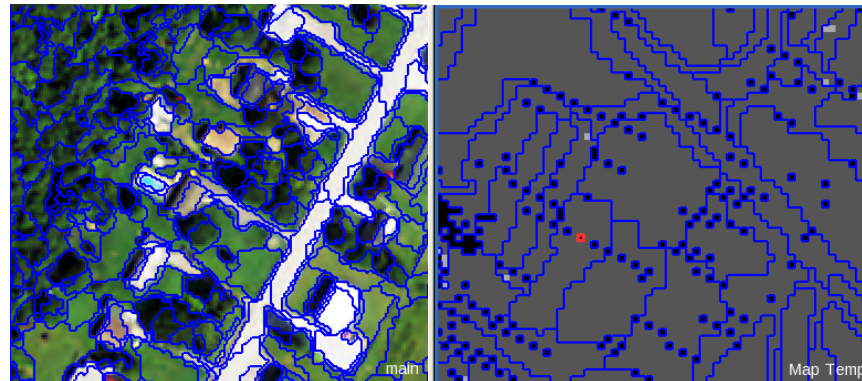


Figure 45: Left: Objects created using the interpolated image layer (main Map); Right: Objects created using the not interpolated image layer (Map Temp).

## 4.2 Classify trees with interpolated image layers

Information



**Action!**

The mean value of the image layer 'Number of Returns Interpolated' is used to classify Trees. As the 0 values are corrected no holes are in the classification.

1. **Execute** the Process 'with NDVI > 0 at L2: Vegetation' and '**Vegetation with Mean Number of Returns Interpolated > 1.1 at L2: Trees**'.



2. Switch on the classification view and review the classification.

The trees are classified without holes



Figure 46: Left: Optical layers; Right: Classification Result using **interpolated** image layer 'Number of Returns Interpolated' (mainMap).

Compare to result using not interpolated image layer:



Figure 47: Left: Optical layers and Number of Returns **not interpolated** in mixed view; Right: Classification Result (Map Temp).

## 4.3 Classify buildings with interpolated image layers

Objects with difference in elevation in comparison to their neighbors are classified as Building.

As the 0 values of the not interpolated image layers are corrected, the Mean difference calculation gives back correct values fitting for Building objects, respectively other objects actually not being a building do not fulfill the condition. No misclassifications are the result.

1. **Execute** the Process 'loop: unclassified with MeanDiff\_Mean Elevated First Interpolated\_10 > 0.5 and Compactness < 2 at L2: Building'.
2. Switch on the classification view and review the classification.

Buildings are classified correctly, no misclassification of e.g. the road.

Information



Action!



Result Check

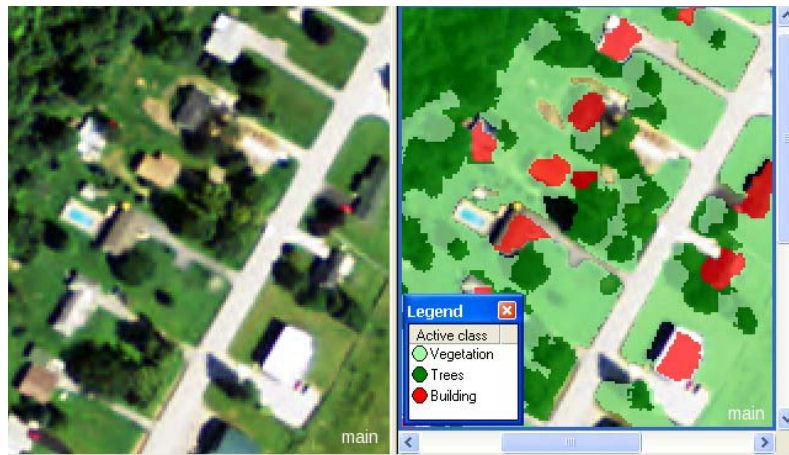


Figure 48: Left: Optical layers; Right: Classification Result using interpolated image Layers (main Map).

Compare to result using not interpolated image layer:



Figure 49: Left: Optical layers; Right: Classification Result using not interpolated image Layers (Map Temp).